

## 2025

# **PACE OF PLAY POLICY**

#### 1. Time allowed for round

The Committee will establish a maximum time to complete the round based mainly on its length and difficulty. The maximum playing time to complete the 18 holes will be available prior to start of the competition.

### 2. Out of position

For the **first group** to be above the time allowed by the Committee for the holes completed.

**Following groups**, will be "out of position" if it is more than the starting interval behind the group in front.

# 3. Procedure when group is "Out of Position"

- i) A group "Out of Position" will be asked by the referee to get back into position within a specified time. Failure to do so may lead to players being individually timed.
- ii) If a decision is taken to time a group, each player in the group will be informed the group is out of position. At the referee's discretion, each or any player will be subject to individual timings.

#### 4. Time allowed for a stroke

- i) The **maximum time** allocated per shot is 40 seconds. **10 extra seconds** are allowed for the first player to play:
  - a) A tee shot on a par three hole
  - b) An approach shot to the green
  - c) A chip or putt.
- **ii)** The time **will start** when the player has had sufficient time to reach his or her ball, it is his turn to play and he is able to play without interference or distraction.
- **iii)** The time allowed **includes** any yardage assessment, any walking forwards or backwards and any pre-shot routine, including practice swings.

iv) On the putting green, timing will start when the player has had a reasonable amount of time to lift, clean and replace his or her ball, repair pitch marks and move loose impediments on his or her line of putt. Time spent looking at the line from beyond the hole and/or behind the ball is included in the time allowed for the stroke.

### 5. Timing ceases

Timing ceases when a group is back in position. Players will be advised accordingly.

### 6. Penalty for breach of Local Rule

	1 Bad Time	2 Bad Times	3 Bad Times	4 Bad Times
Stroke Play	Verbal Warning	One Stroke Penalty	Two Penalty Stroke	Disqualification
Match Play	Verbal Warning	One Stroke Penalty	Loss of Hole	Disqualification

# 7. Procedure when again is "Out of Position" during same round

If a group is subsequently out of position during a round, the above procedure will apply on each occasion. Previous bad times and penalties applied in the round **will be carried** forward until the round is completed.

# 8. Individual timings without warning

In addition to the above a player without notice may be individually timed (whether "In position" or not). If his time exceeds 60 seconds the player will incur a warning. Any future bad times will result in penalties being imposed as highlighted in clause 6 above.

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