



## PACE OF PLAY POLICY

### 1. Time allowed for the round

Each hole has a maximum time to be completed based, mainly, on its length and difficulty. The maximum playing time to complete the 18 holes will be available before the start of the competition.

### 2. Out of position

Any group that, at any time during the round, accumulates a time greater than the allowed for the number of holes played and that, in addition, is further behind the group that precedes it than the starting interval will be considered "out of position"

### 3. Procedure when a group is "Out of position"

- i. A group "out of position" will be required by the referee to regain its position in a specified time. If he does not regain position, time may be taken for the whole group or for the players individually.
- ii. If it is decided to time a group, all players will be informed that the group is "out of position". At the referee's discretion, all or only some of the players will be timed.

### 4. Time allowed for one stroke

- i. The maximum time allowed for a stroke is 40 seconds. The first player to play is allowed an extra 10 seconds:
  - a. The tee shot in a par 3;
  - b. An approach shot to the green; or
  - c. A chip shot or putt.
- ii. The time will begin to count when the player has had enough time to reach his ball, it is his turn to play and he can play without being interfered with or distracted.
- iii. The time allowed includes any distance measurements, any forward or backward movement, and any pre-shot routine, including practice swings.
- iv. On the putting green, the time will begin when the player has had a reasonable time to lift, clean and replace his ball, repair spike marks and move loose impediments from his line of play. The time spent looking at the line from behind the hole and / or behind the ball is included in the time allowed for the stroke.

### 5. End of time recording

Taking of Time will end when a group is back in position. Players will be warned about it.

### 6. Penalty for infraction of the Local Rule

	1 bad time	2 bad times	3 bad times	4 bad times
<b>Stroke Play</b>	Verbal Warning	One penalty stroke <u>Stableford</u> : One point is deducted from the total	Two penalty strokes <u>Stableford</u> : Two points are deducted from the total	Disqualification. <u>Stableford</u> : Disqualification
<b>Match Play</b>	Verbal Warning	One penalty stroke	Loss of Hole	Disqualification

### 7. Procedure when "out of position" is again in the same round

If a group is "out of position" again during a round, the above procedure will be applied each time. Bad times and penalties incurred will be accumulated until the end of the round.

### 8. Individual time taking without notice

In addition to the above, a player can be individually timed without prior notice (whether or not he is "in position"). If his time for a stroke exceeds 80 seconds the player will receive a "warning". Any subsequent bad weather will carry the penalties indicated in point 6.